



## Friends of Broomfield School Annual Plan 2010

### 1.0 purpose

To promote and support belonging within the Broomfield School Community

### 2.0 Key challenges

- a) Keeping in touch with the past, present and future Broomfield Community
- b) Promoting engagement in FOBS activities

### 3.0 Vision

Every child/family/whanau feels a sense of belonging to the Broomfield School Community

### 4.0 OUTCOMES

Outcomes (1)	Key Performance Indicators (2) (how do we know we have achieved)	Initiatives (what we do)(3)
1) To provide a link between the school and homes	FOB indicated as key conduit for school – community activity	<ol style="list-style-type: none"> <li>1. To set up a contact list of parents to call upon to help with any extra duties we can aid school staff with.</li> <li>2. We meet once a month to discuss and organise ways we may be able to help and be involved in the life of the school.</li> <li>3. Open door policy</li> <li>4. Produce a term calendar</li> <li>5. Email group communication</li> </ol>
2) To bring the whole school community closer together through social activities	School community survey indicates strong links to school through FOB work	Involvement in 2 social events per term BBQ – term one BBQ - term four Make contact with past community Other
3) To raise funds to provide improved facilities for the school community	<ul style="list-style-type: none"> <li>• \$6000 raised per year</li> <li>• 80% of Broomfield families involved in fund raising</li> <li>• 2 fundraisers per term (keeping it manageable)</li> </ul>	Fundraising for: <ul style="list-style-type: none"> <li>• Books for library</li> <li>• Head phones</li> </ul>
4) To raise funds to ensure opportunities for children are affordable and accessible to all  NB: This is a priority outcome over 3) above	<ul style="list-style-type: none"> <li>• 50% of swimming lesson costs</li> <li>• 100% kids undertake lessons/participate</li> </ul>	<ul style="list-style-type: none"> <li>• Swimming lessons at reduced rate</li> <li>• Subsidised end of year camp</li> <li>• Games for learning</li> <li>• Maths Numeracy Kits</li> </ul>

(1) List the Outcomes

(2) Determine the Key Performance Indicator(s) for each outcome (1-2 per outcome)

(3) Determine the Key Initiatives required to achieve the Outcome (2-5 per outcome as a guide)

green = achieved

orange = currently fundraising for